



1. Definition of adventure and organizer

- 1.1. "Suur Maasturite Suvesõit 2017" is organized by Abisüsteemid OÜ from 06.07 to 09.07.2017 during which "Maasturite Suveseiklus 2017" (hereinafter "Adventure") is organised.
- 1.2. The official information carrier of the adventure is in the Internet at: www.suvesoit.eu and on the information board in the competition centre.
- 1.3. Officials of the adventure:
 - 1.3.1. The chief organizer of the adventure: Gunnar Obolenski
 - 1.3.2. The chief judge of the adventure: Kairi Heinaru-Kunnapas
 - 1.3.3. The track master: Mari-Ly Proos, Gunnar Obolenski and Kairi Heinaru-Kunnapas
 - 1.3.4. Chairman of the technical committee: Anto Raudvali
 - 1.3.5. Phone of the secretariat: +372 53505795.

2. Program of the adventure

- 2.1. 12.05.2017 guidelines of the adventure are published and the registration of teams begins at: <http://www.autosport.ee/4x4reg/>
- 2.2. 25.05.2017 at 23:59 end of the registration round I.
- 2.3. 02.07.2017 at 23:59 end of the registration round II and registration in the internet.
- 2.4. 07.07.2017 at 17.00-22.00 registration round III and mandate (on site).
- 2.5. 07.07.2017 at 17.00-22.00 TUV, location see article 3.2
- 2.6. Information about the start times is published in the guidelines of special stages.
- 2.7. Information about the reference time and the start times of special stages is published in the guidelines of special stages.
- 2.8. 09.07.2017 at 16:00 official closing of the adventure and award ceremony.

3. General description of the adventure

- 3.1. The adventure takes places in South and Central Estonia.
- 3.2. The centre of the adventure is in Kõpu settlement, N=58°19'08,2" and E=25°18'32,0"
- 3.3. The track of adventure includes various special stages, see article 7.

4. Participation conditions

- 4.1. Documents required from the teams:
 - 4.1.1. Driving licence (pilot), the pilot is responsible for having the right of driving.
 - 4.1.2. Document to prove the registration of the car or a document proving the ownership of the car.
 - 4.1.3. Valid traffic insurance certificate - **printout**.
 - 4.1.4. Copy of the payment order to prove the payment of the participation fee (printout of the internet bank).
- 4.2. Navigation devices may be brought along: e.g. a topographical map, the basic map of Estonia 1:50 000 recommended, additionally take along a ruler, a protractor, a compass, GPS devices, digital maps in laptops, etc.
- 4.3. The teams must be equipped with Android smartphone, where are installed the latest version of the navigation application NaviCup. More information: www.navicup.com
- 4.4. The pilots of each team have to sign a document to confirm that they follow all the rules of the adventure and would not cause any harm to nature; that they are familiar and understand the provisions of the guidelines. The pilot (person who signed the document to confirm that restrictions and requirements shall be followed) is responsible for the violation of rules caused by the behaviour of the team members and the failure to follow the requirements during the adventure.
- 4.5. Damage caused to a third party and co-adventurers shall be compensated by the person causing the damage.
- 4.6. The maximum speed during the entire adventure is limited to 70 km/h, and less if required by traffic regulations.
- 4.7. All teams are on the track on their own responsibility.



- 4.8. The organiser of the adventure shall not be liable for material or moral damage caused to teams by themselves or to a third party.
- 4.9. Advertising
- 4.9.1. The organiser's ads and competition logo must be installed on the car before arriving in the technical commission and remain on the car until the end of the adventure. Re-designing of the ads (cutting, etc.) given by the organisers is deemed as violation in this article. Penalty fee is 200 €.

5. Technical equipment and the team

- 5.1. The cars have to have 4x4 drive ratio and be technically in proper order.
- 5.2. The equipment of the car must include:
- 5.2.1. A first aid kit
- 5.2.2. 2 kg fire-extinguisher (gas or powder)
- 5.2.3. At least 5-m-long tow
- 5.3. **A floating device which carries 1.5 load of the heaviest team member**
- 5.4. No restrictions to the gender or age are established to the team members.
- 5.5. The number of team members is limited to the number of seats in the car.

6. Registration and participation fees

- 6.1. Registration to the adventure is completed in the internet at: <http://www.autosport.ee/4x4reg/>
- 6.2. Participation fees
- 6.2.1. Registration round I - 120 €/per team
- 6.2.2. Registration round II - 150 €/per team
- 6.2.3. Registration round III - 180 €/per team
- 6.2.4. The participation fee has to be paid to the organiser's bank account Abisüsteemid OÜ, b/a EE427700771001654810 or in cash, contact phone: 5090585. NB! Add the name of the team in the explanation field. When paying, be sure it is accrued duly and on the right bank account, save the copy of the payment order. If you need an invoice for the company, contact us - 5090585.
- 6.2.5. The amount of the deposit is two hundred (200) € per team, which has to be paid to the organiser's bank account Abisüsteemid OÜ, b/a EE427700771001654810 or in cash. In case no claims are submitted, the deposit shall be refunded within three days as of 14.07.2017.
- 6.3. A team is deemed as registered when a properly filled registration form has been received and the participation paid in conformity with the registration conditions and the deposits have been accrued.
- 6.4. The participation fee shall not be refunded to teams which have registered and paid the participation fee but do not take part in the event.

7. Adventure activities

- 7.1. Teams which have the mandate and have passed the technical check-up are expected to the start.
- 7.2. Information concerning extra races, taking and/or passing the checkpoints is provided in the guidelines of extra races issued by the start of extra races at the latest.
- 7.3. Information concerning the progress of the adventure and special stages shall be published by bulletins at the latest in the mandate, at the pilots' briefing and before the start of special stages.

8. Penalties

- 8.1. See annex 1 Table of penalties

9. Results

- 9.1. As this is a hobby class, no general ranking is established. The aim of the adventure is to provide exciting entertainment, including competitive elements of sports classes. The adventure is over after all checkpoints have been passed and the tasks have been completed or the time limit is over.



10. Nature protection

- 10.1. The main pre-condition for the participation is kind attitude to nature and safety.
- 10.2. Using a tree as a winching point is allowed only with a tree protection belt, it is strongly forbidden to pull trees down when winching. In case you fail to follow the requirements, the nature protection deposit is implemented; in case of repetitive action the team is disqualified.
- 10.3. Electric masts and checkpoints must not be used for winching.
- 10.4. It is forbidden to pollute nature with non-natural liquids (fuel, oil, etc.). Pollutants have to be removed and the additional costs caused shall be compensated by the corresponding team.
- 10.5. When moving around in nature, be aware not to cause damage to trees, it is forbidden to cut and break growing trees. The damage caused shall be compensated by the team which directly or indirectly caused the damage.
- 10.6. Use of a power saw is forbidden
- 10.7. Deposit of nature protection
 - 10.7.1. The sum of the nature protection deposit is 200 € per team. If it is not implemented (no claims submitted), the nature protection deposit shall be refunded (see 3.2.5).
 - 10.7.2. The nature protection deposit is intended for immediate compensation for minor damages caused to nature by a team. Major damages to nature and property shall be subject to corresponding reviews and compensation conditions.

11. Notifications and any other business

- 11.1. Official notifications and changes in the guidelines shall be reflected on the bulletin on the information board, in the guidelines of extra races and in the information delivered at the briefing. The official information of the adventure comprises all orders and explanations given at the briefing.
- 11.2. Information about additional speed limits or other traffic regulations put out by organisers on the adventure track/crossovers is obligatory to adventurers. The marking of information boards is introduced at the briefing.
- 11.3. While being on the track you notice damaged notice boards or bounding tapes of checkpoints or caused damage, you are obliged to inform the organisers of the adventure immediately thereof (call the secretariat), otherwise you may be blamed for the caused damage.
- 11.4. The team which interrupts the adventure has to inform the organisers (call the secretariat) thereof within their reference time.
- 11.5. The organiser shall reserve the right to make changes in the time and place, the schedule and the progress of the adventure due to a good reason.
- 11.6. The organisers have a right to disqualify adventurers who fail to follow the guidelines, are drunk, non-sportive and behave rudely.
- 11.7. All other facts and problems not regulated by the guidelines shall be settled by the jury.

12. Award ceremony

- 12.1. The festive closing of the event takes place in the centre at 16.00, 09.07.2017.
- 12.2. The organiser shall draw prizes among the registered teams present.